## P.D.A. FOUR PLAYER TEAM LEAGUE RULES <br> GENERAL RULES

1. The P.D.A. 4-player Team League will operate as its name implies, in a 4-player format. If a team has only 3 players present, the match may still be played. The full team must list 4 players in singles. One singles match would be forfeited in 501 and Cricket unless a $4^{\text {th }}$ player arrives. After an event is listed and begun the 4 th player must wait for the next event unless both captains are in agreement. The forfeited singles will affect no individual stats. All doubles games must be played. The games with only 1 player on the doubles team must be played as if there is a partner that scores zero (0) for each turn.
2. All League players must be members of GOOD STANDING of the PIEDMONT DART ASSOCIATION and have personal dues paid to be eligible to participate.
3. Each team is allowed One substitute per season, for One match only, without requiring PDA membership.
4. The League Executive Committee, which governs League rules and play, will consist of the PDA Officers and the captains from each participating team. Officers and team captains are required to attend (or send a representative) any captains' meeting.
5. All local rules override ADO rules. Any bar that has participated prior to 2002 does not need to change their facility to meet the ADO recommended board set-up in its entirety. Height and distance must be accurate.
6. Rule changes may only be made prior to the beginning of a season. The season officially begins at the first captains meeting. Rule changes will be voted on at the League Party which is held on Saturday of the week following the Finals matches that are played for that season at 1:00pm.
7. All protests must be submitted in writing to the President of the PDA on the night of the protested action(s). The President will decide on any rule interpretations and render his decision to the interested parties no later than seven (7) days after the written protest is received. If the President is involved in the protest, the decision goes to the Vice President. If both officers are involved, the League Executive Committee will decide the protest by vote. If the President's decision is disputed by either party, the League Executive Committee will decide the protest by vote. No team involved in a protest will be allowed to vote on that protest.
8. Team placement: The top team at the end of regular season play will advance to the next league and the last place team will drop down at the discretion of the scheduling committee. If a team splits up, the team with the most active members from the original team (active members being those who played in 4 or more matches the preceding season) will have the option to hold the old team's league standing. In the event of a tie - flip a coin. New or returning teams will be assigned to the league of their choice or as close to that league as possible for scheduling. No more than eight (8) teams will be scheduled in any individual league.
9. Bars within a twenty-five (25) mile radius of the GPS point $36.11,-80.01$ (street address 9200 W Market St, Colfax, NC 27235) may be admitted to the League schedule. Taylors Tavern in Lexington was voted on to allow them to participate in league play.
10. Good sportsmanship is the prevailing attitude of our League. Bad sportsmanship WILL NOT BE TOLERATED by the PDA or team sponsors. If, during a match, bad sportsmanship is displayed, a protest SHOULD be made in writing to the President of the PDA. If three (3) legitimate complaints have been made about a player, he or she will face the League Executive Committee for disciplinary action.

## LEAGUE PLAY

1. All leagues are scored, and statistics are kept by the Dart Connect Application. All players can elect to pay for an individual membership (which is only $\$ 24.00 /$ yearly) or use the guest membership for League play. The League play will be monitored by the Dart Connect administrator for the PDA. The administrator of Dart Connect must be Digital Steel and Dart Connect certified to be appointed to this position by the PDA officers. This position is not an elected position.

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2. Team rosters will not be accepted after the cut-off date and need to be completely filled out please.
3. A player may not change teams after playing in a match unless the change has been approved by the League Executive Committee. No team may add more than two (2) new players to their team roster after the third week of play.
4. A team cannot change the location of its home matches once the season has begun unless the change has been approved by the League Executive Committee.
5. Matches should begin PROMPTLY AT 7:30 with a grace period of 15 minutes (7:45). Consideration should be given to unusual circumstances. Forfeits may only be taken as a last resort, after all options to play the match have been exhausted by the team with enough players to play. Both Captain's should agree to the Forfeit and make every effort to reschedule the match before the last match of the regular season. If neither Captain can agree then the PDA Officer board will be forced to decide on the Forfeit for the benefit of League play. A forfeit will be entered into the official record as a 16-0 score. No individual or doubles wins and losses will be recorded. The option of a make-up match may be played at any time agreeable to both captains if the match is played before the end of the regular season. Any Forfeits/rescheduling for the last regular season match or a playoff match will HAVE to be approved by the PDA Officer board. This situation should only occur under uncontrollable and unpredictable circumstances. These circumstances will be considered by the board for a decision.
6. Team listing for each match should be limited to 5 minutes after that last set is completed. The other team will then have 5 minutes to list with the next set starting once the listing is completed. Penalty for being late to the board would be a forfeit of the $1^{\text {st }}$ game of the 3-game match for the player that is not present on the line. Once at the oche/line then the player should complete his or her 3-dart round within 3 minutes. If scoring help was needed for the round in question be reasonable with this rule, it was put in place to help with pace of play.
7. If your match is to be made up, both Captain's must notify the PDA President and the Dart Connect Administrator stating when the match is to be made up! This notification should include 1: members of the team present and able to play in order to get credit for attending four (4) separate matches to be eligible for the playoffs, 2: When the rescheduled match will take place time, date and location. If a team does not show up for a match and does not call their opponent three times during the season, the captain will not be allowed to act as a captain the following season and the team will be eliminated from the current season. If any team Forfeits 3 times in a season they will be eliminated from the playoffs.
8. The Piedmont Dart Association League play format is broken up into two different configurations, Regular Season and Playoffs/Tournament. The regular season has a champion, and the playoffs will have a champion these could be the same team or different teams. These winners will be considered for the upper league. All League play WILL follow these rules unless mitigating factors constitute an Officer board ruling.
9. Match format will be as follows:
1.) 4 games singles: 501 FIDO
3.) 2 games doubles 501 FIDO
2.) 4 games singles Cricket
4.) 2 games doubles Cricket

If necessary, one game of 1001 will be played to break an $8-8$ tie, and this will be a four-man team. All matches will be played best 2 out of 3 unless the match results in a tie which is one game.
10. If more than one match is played at any bar, a coin toss will be made by the team captains to decide who has the first choice of boards. Unless already agreed upon by the team Captain's involved.
11. The home team will have the option of listing its line-up first or second in 501 singles. The team that lists $1^{\text {st }}$ in 501 singles will list $2^{\text {nd }}$ in singles Cricket, $1^{\text {st }}$ in doubles 501 and $2^{\text {nd }}$ in doubles Cricket.
12. A coin toss will decide the option of first diddle, loser of the first game has option of diddle in 2nd game. If a 3rd game is necessary, the loser of the original coin toss has the option.

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13. When a player has been called to a board for a match, the match should start within 5 minutes and the "warmup" is limited to nine (9) darts.
14. DIDDLE - A single bull TIES a single bull. A double TIES a double bull. A DOUBLE BULL BEATS A SINGLE BULL. If players tie, re-throw, reversing the order. If the first throw is a single or double bull, the second player MAY REQUEST TO HAVE IT PULLED. If the $2^{\text {nd }}$ thrower should dislodge the dart of the 1 st thrower, a re-throw will be made with the 2nd thrower going first.
15. It is the responsibility of EVERY TEAM CAPTAIN to have their IPads charged and ready for play at every match. They are also responsible for the care and maintenance of the PDA provided IPads. DO NOT add any applications or change the format of the PDA provided IPads.
16. If any team forfeits 3 times in any 1 season, then they will not be eligible for the playoffs for that season.
17. SCORING - VERY IMPORTANT - Your score must be recorded BEFORE you pull your darts from the board! The score remains as written if one or more darts has been removed from the board. In any "01" games if a player makes a mistake in arithmetic, it MAY BE CHANGED BEFORE HE, OR A TEAMMATE, THROWS THEIR NEXT DART. THE SCORE RECORDED CANNOT BE CHANGED. Once the FIRST dart of your next turn is thrown; the scoreboard MUST STAND AS WRITTEN! In accordance with the inherent "strategy" involved in the Cricket game, corrections in arithmetic MUST BE MADE BEFORE THE NEXT PLAYER THROWS.
18. Any dart bouncing off or falling out of the dartboard shall not be re-thrown (except for throwing the diddle).
19. Players and scorers ONLY are allowed inside the playing area.
20. OPPOSING PLAYERS MUST STAND AT LEAST TWO (2) FEET BEHIND THE PLAYER AT THE OCHE/LINE!

## LEAGUE DUES

1. Captains will collect names, addresses, and phone numbers from each member of his team when filling out their roster for the upcoming season. Dues may be given in person to any PDA officer or paid on the PDA website through the pay app (Please make sure to put what the payment is for). PDA dues must be paid to the PDA within fourteen (14) days after playing a match, or all games played (past and future) will be forfeited. No money is to be turned in any other way!

## PLAY-OFFS

1. Team rankings will be determined by win - loss percentage.
2. The top 4 teams will be in the play-offs. If one or more teams have an identical record the following method will be used to determine place of finish: a) The win - loss record against each other, b) The point spread between the tied teams, c) The point spread against all competition, d) Coin flip.
3. First Round Play-offs - (A) \#1 hosts \#4, (B) \#2 hosts \#3.
4. Second Round Play-offs (finals) - (A) winner plays (B) winner - higher ranked team hosts.
5. All play-offs will begin PROMPTLY at 7:30.
6. All play-off games will be two out of three.
7. If a bar can provide a practice board during play-offs, they should do so.
8. A player must throw in at least four (4) different matches in order to compete in the playoffs.

## P.D.A. FOUR PLAYER TEAM LEAGUE RULES AWARDS

Shirts for the Regular Season champions will be given. The Tournament/Playoff champion receives the League Trophy (that rotates per season) and a Plague for the Bar. Shirts will be given to the regular season champions in all leagues. Seven (7) are allotted per team. If additional team shirts are necessary, it is the responsibility of that team to cover the additional cost.

1. TOURNAMENT WINNERS - A plaque and a rotating "cup or plaque" will be awarded to the winner of the playoffs. The rotating "cup or plaque" will remain at the sponsoring bar till the next League play-offs.
2. Vocal recognition will be given for individual honors such as singles leader, all events leader, high out, Ton80's, 9hitters in all leagues.
3. NO AWARDS WILL BE GIVEN TO AN INDIVIDUAL OR A TEAM WITH INCOMPLETE RECORDS!
4. The awards banquet will be held on the Saturday at $1: 00 \mathrm{pm}$ of the following week after the Finals matches are completed at a participating establishment with a minimum of 8 boards available for Luck of the Draw play.

## DART BOARD SET UP



PDA requires a minimum space of 5 ' between bull's eyes on multiple boards


## LEAGUE INFORMATION

TEAM ENTRY FEE: $\$ 60.00$
PDA MEMBER DUES: $\$ 30.00$ per calendar year-- $\$ 20,00$ after $07 / 01$ of current year.
The team entry fee this season is $\$ 60.00$. This is due at the captain's meeting. All players' PDA membership dues must be paid "within fourteen (14) days after playing a match" or their games played will be considered forfeits. Membership will be good from January-December of the current Season. Anyone paying after $07 / 01$ of the calendar year will pay $\$ 20.00$. New members will need to pay $\$ 30.00$ at the beginning of the Calendar year or within 14 days of the first League play. It is the captain's job to ensure that all team members' PDA dues are current. Money owed may be paid via the PDA website or given in person to any PDA officer.

## PDA OFFICERS

PRES. Shane Wright 336-345-9486
V. PRES. Mike Gillette 336-847-1958

SEC. Joanna Mongillo 336-345-2169
TREAS. Cissy Mealin 336-210-0348 ADO REP
3006 Steepleton Colony
Court
Greensboro, NC 27410

PDA BOARD MEMBERS
AT-LARGE Sally Mastras 862-219-0054
AT-LARGE Mike Richter 336-908-3903

LEAGUE REPRESENTATIVES
A League --
B League --
C League --
D League --

## DART CONNECT ADMIN

Mitzi Wright 336-345-3978 smwrightster@gmail.com

## AREA DARTING ESTABLISHMENTS



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